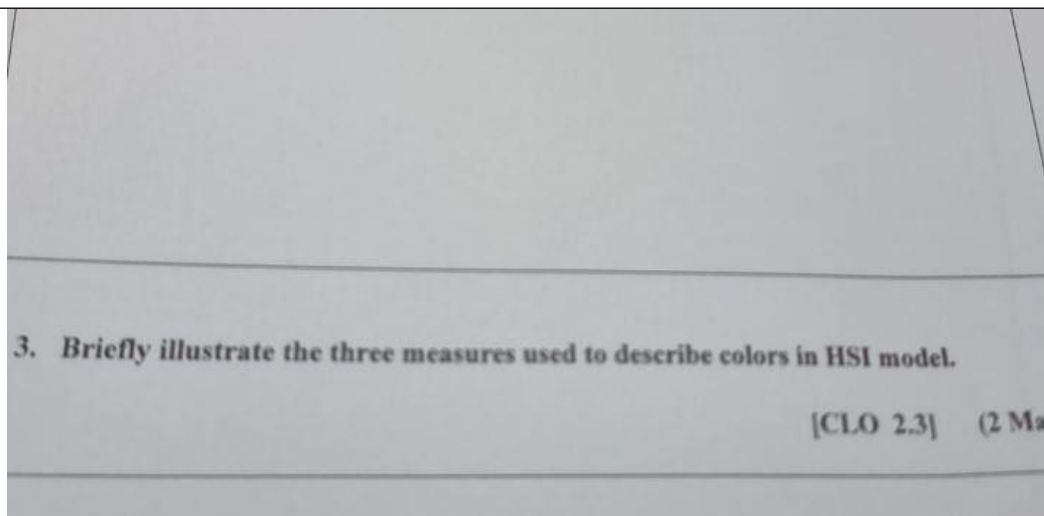


Bresenham's algorithm uses addition and subtraction whereas DDA relies on multiplication and division.

Bresenham's algorithm uses integer arithmetic while DDA algorithm uses real arithmetic floating point operations.



- Hue: A colour attribute that describes a pure colour (pure yellow, orange or red).
- Saturation: Gives a measure of how much a pure colour is diluted with white light.
- Intensity: Brightness is nearly impossible to measure because it is so subjective. Instead we use intensity. Intensity is the same achromatic notion that we have seen in grey level images.



