

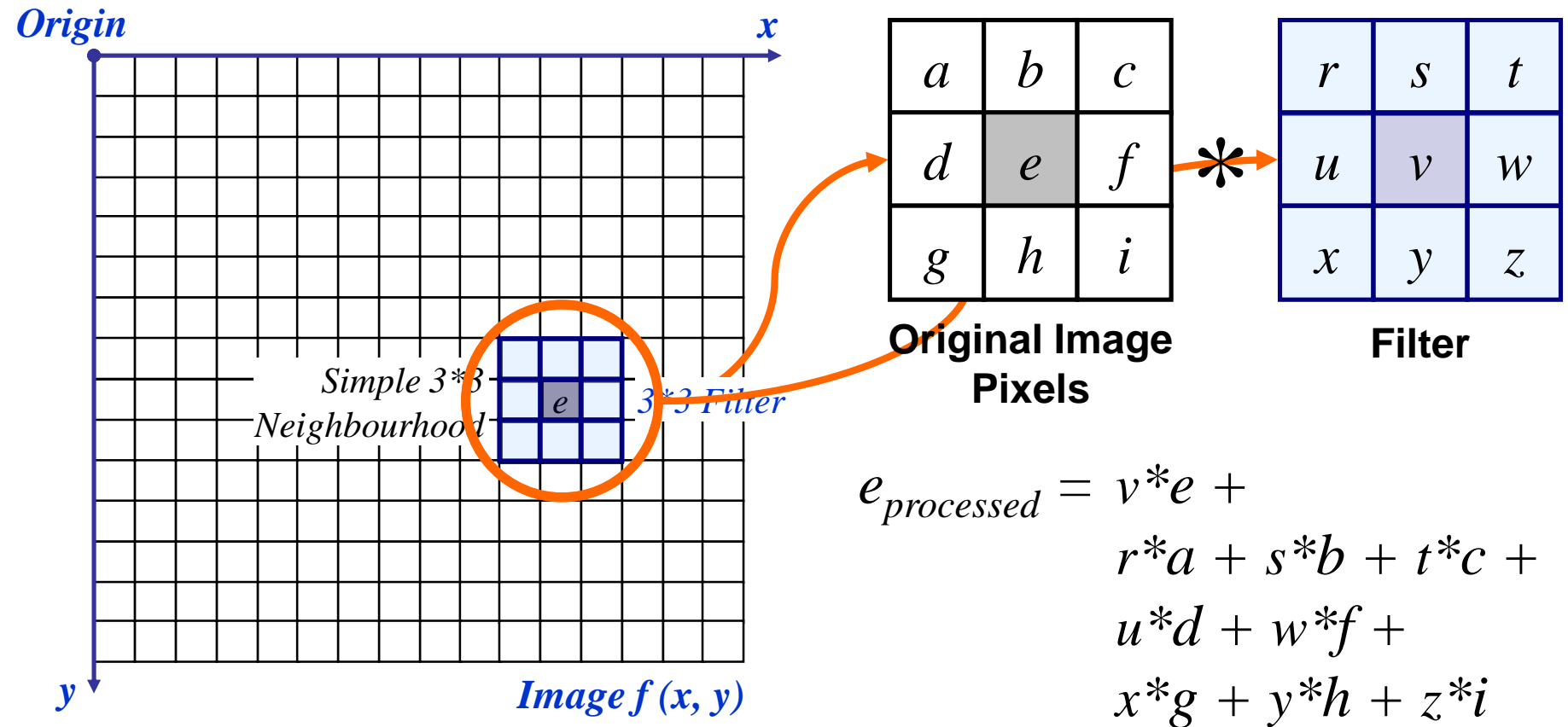
Digital Image Processing

Image Enhancement (Spatial Filtering 2)

In this lecture we will look at more spatial filtering techniques

- Spatial filtering refresher
- Sharpening filters
 - 1st derivative filters
 - 2nd derivative filters
- Combining filtering techniques

Spatial Filtering Refresher



The above is repeated for every pixel in the original image to generate the smoothed image

Correlation & Convolution

- The filtering we have been talking about so far is referred to as *correlation* with the filter itself referred to as the *correlation kernel*
- *Convolution* is a similar operation, with just one subtle difference

a	b	c
d	e	e
f	g	h

Original Image
Pixels

$*$

r	s	t
u	v	w
x	y	z

Filter

$$e_{processed} = v * e + z * a + y * b + x * c + w * d + u * e + t * f + s * g + r * h$$

- For symmetric filters it makes no difference

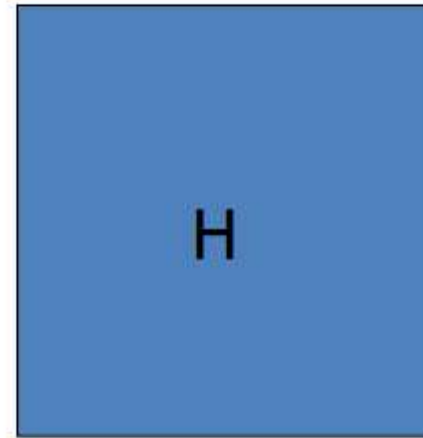
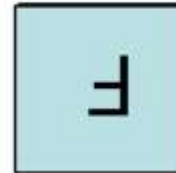
Correlation & Convolution

- Correlation and Convolution are **basic operations that we will perform to extract information from images.**
- **Cross-correlation means sliding a kernel (filter) across an image.**
- **Convolution means sliding a flipped kernel across an image**

- Convolution

$$G = H \star F$$

↑
*Notation for
convolution
operator*



Sharpening Spatial Filters

Previously we have looked at smoothing filters which remove fine detail

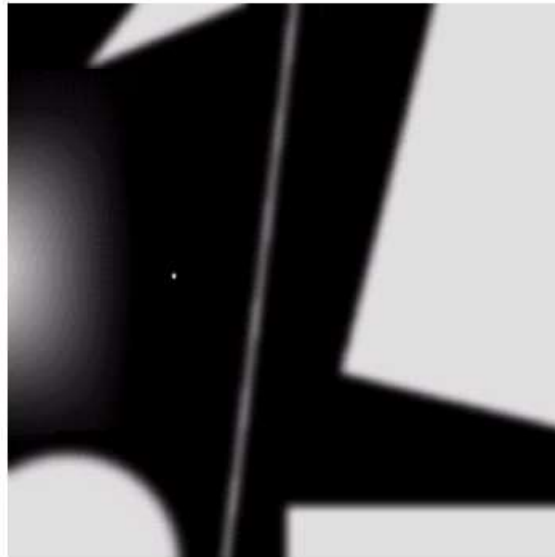
Sharpening spatial filters seek to highlight fine detail

- Remove blurring from images
- Highlight edges

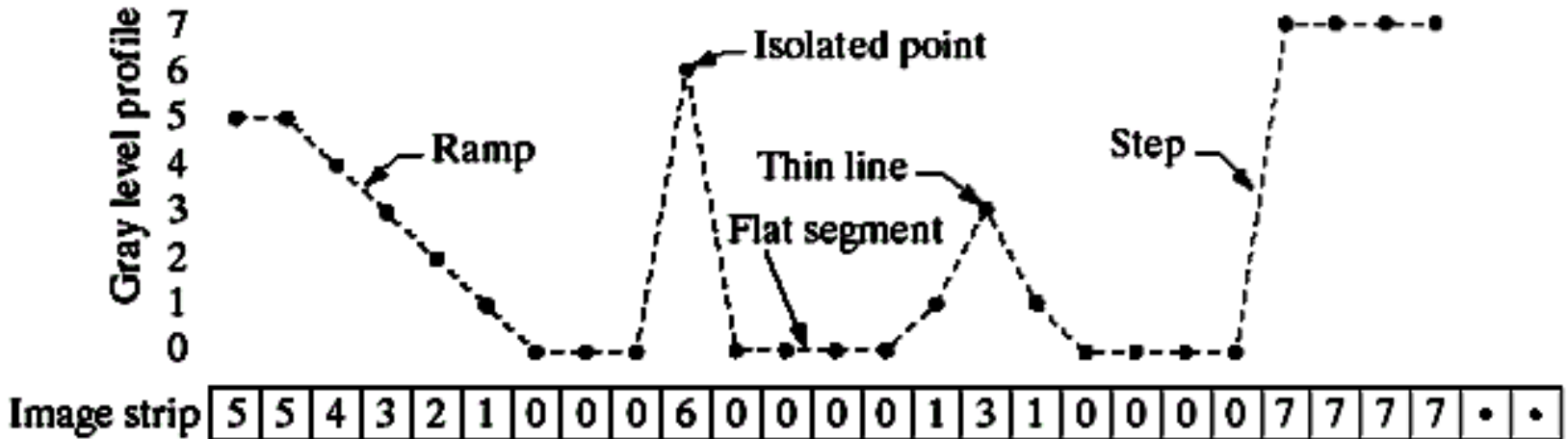
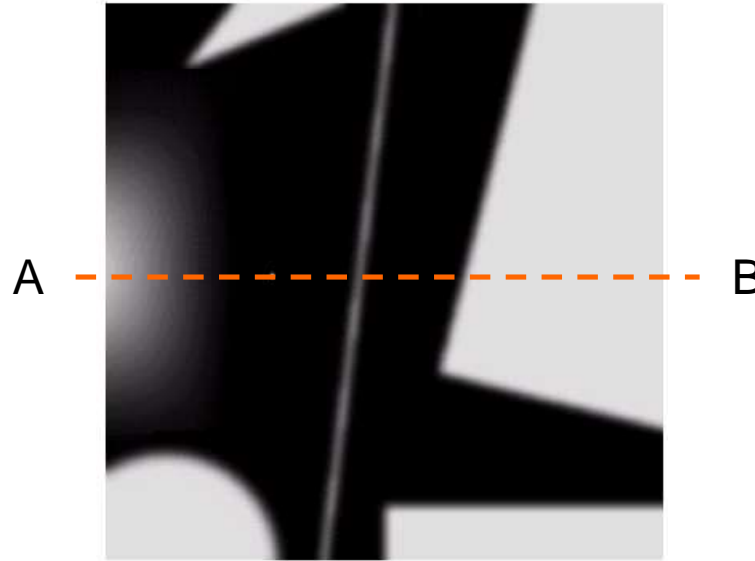
Sharpening filters are based on *spatial differentiation*

Differentiation measures the *rate of change* of a function

Let's consider a simple 1 dimensional example



Spatial Differentiation

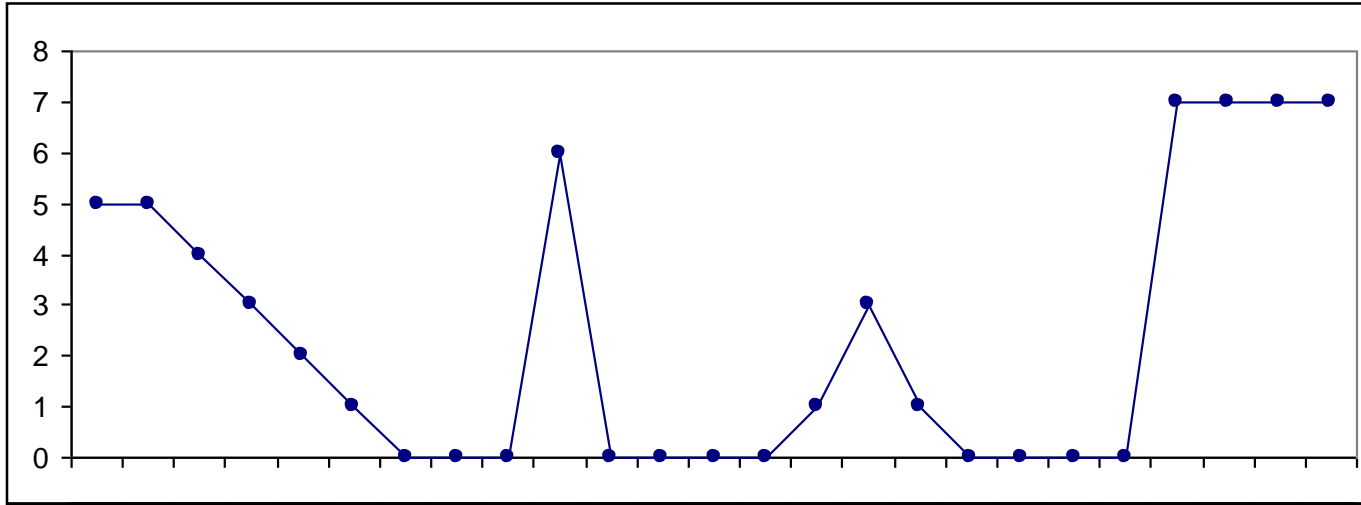


The formula for the 1st derivative of a function is as follows:

$$\frac{\partial f}{\partial x} = f(x + 1) - f(x)$$

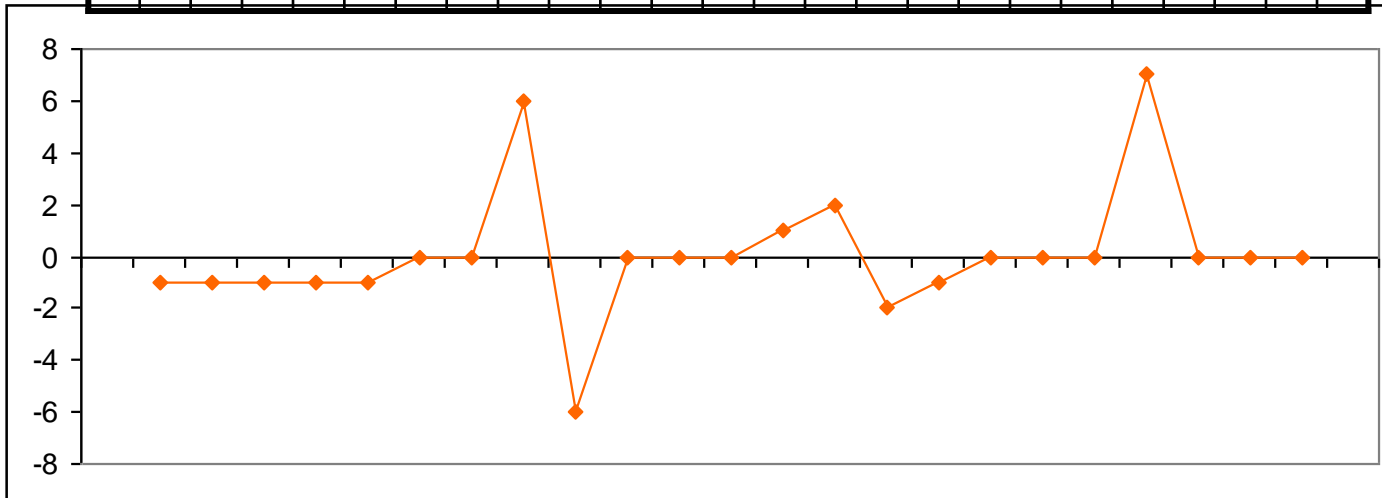
It's just the difference between subsequent values and measures the rate of change of the function

1st Derivative (cont...)



5	5	4	3	2	1	0	0	0	6	0	0	0	0	1	3	1	0	0	0	0	7	7	7	7
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

0	-1	-1	-1	-1	0	0	6	-6	0	0	0	0	1	2	-2	-1	0	0	0	0	7	0	0	0
---	----	----	----	----	---	---	---	----	---	---	---	---	---	---	----	----	---	---	---	---	---	---	---	---

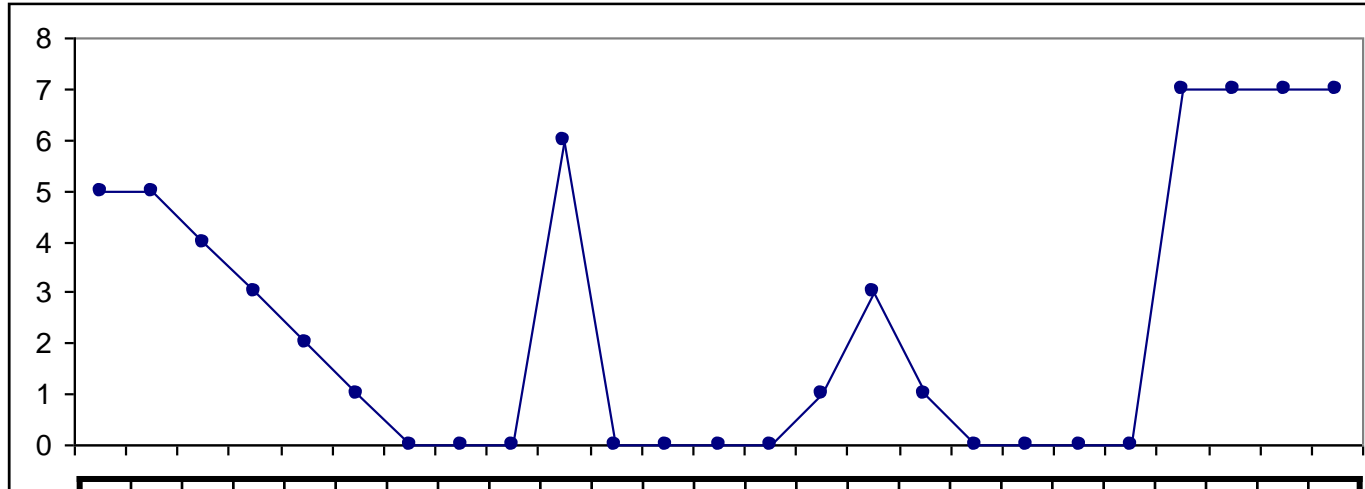


The formula for the 2nd derivative of a function is as follows:

$$\frac{\partial^2 f}{\partial^2 x} = f(x+1) + f(x-1) - 2f(x)$$

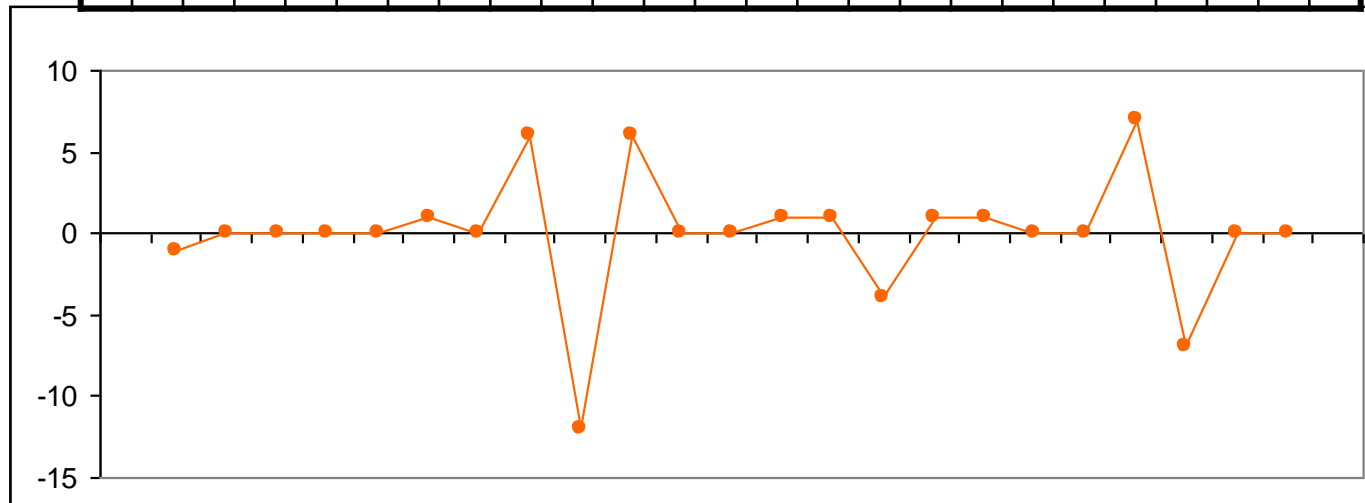
Simply takes into account the values both before and after the current value

2nd Derivative (cont...)



5	5	4	3	2	1	0	0	0	6	0	0	0	0	1	3	1	0	0	0	0	7	7	7	7
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

-1	0	0	0	0	1	0	6	-12	6	0	0	1	1	-4	1	1	0	0	7	-7	0	0
----	---	---	---	---	---	---	---	-----	---	---	---	---	---	----	---	---	---	---	---	----	---	---



The 2nd derivative is more useful for image enhancement than the 1st derivative

- Stronger response to fine detail
- Simpler implementation
- We will come back to the 1st order derivative later on

The first sharpening filter we will look at is the *Laplacian*

- Isotropic
- One of the simplest sharpening filters
- We will look at a digital implementation

The Laplacian is defined as follows:

$$\nabla^2 f = \frac{\partial^2 f}{\partial^2 x} + \frac{\partial^2 f}{\partial^2 y}$$

where the partial 1st order derivative in the x direction is defined as follows:

$$\frac{\partial^2 f}{\partial^2 x} = f(x+1, y) + f(x-1, y) - 2f(x, y)$$

and in the y direction as follows:

$$\frac{\partial^2 f}{\partial^2 y} = f(x, y+1) + f(x, y-1) - 2f(x, y)$$

So, the Laplacian can be given as follows:

$$\begin{aligned}\nabla^2 f = & [f(x+1, y) + f(x-1, y) \\ & + f(x, y+1) + f(x, y-1)] \\ & - 4f(x, y)\end{aligned}$$

We can easily build a filter based on this

0	1	0
1	-4	1
0	1	0

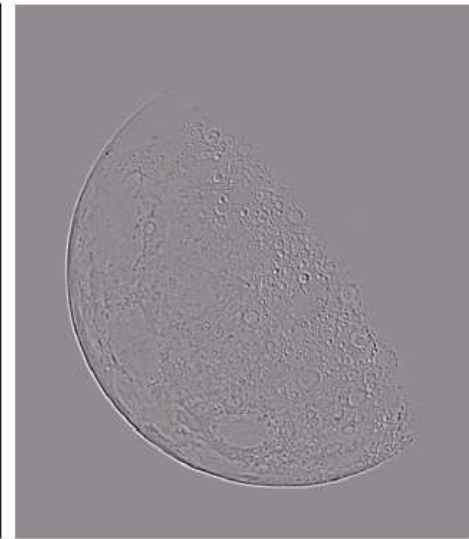
Applying the Laplacian to an image we get a new image that highlights edges and other discontinuities



Original
Image



Laplacian
Filtered Image



Laplacian
Filtered Image
Scaled for Display

But That Is Not Very Enhanced!

The result of a Laplacian filtering is not an enhanced image

We have to do more work in order to get our final image

Subtract the Laplacian result from the original image to generate our final sharpened enhanced image

$$g(x, y) = f(x, y) - \nabla^2 f$$



Laplacian
Filtered Image
Scaled for Display

Laplacian Image Enhancement



Original
Image

-



Laplacian
Filtered Image

=



Sharpened
Image

In the final sharpened image edges and fine detail are much more obvious

Laplacian Image Enhancement



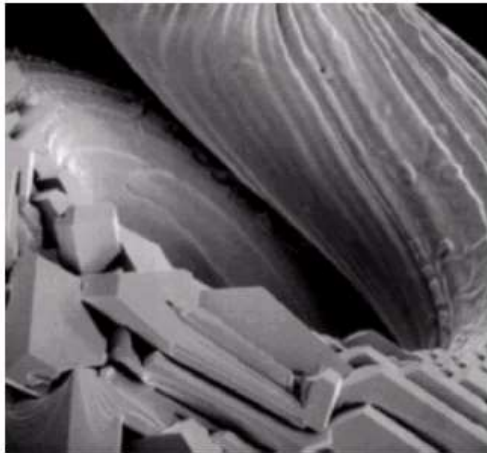
Simplified Image Enhancement

The entire enhancement can be combined into a single filtering operation

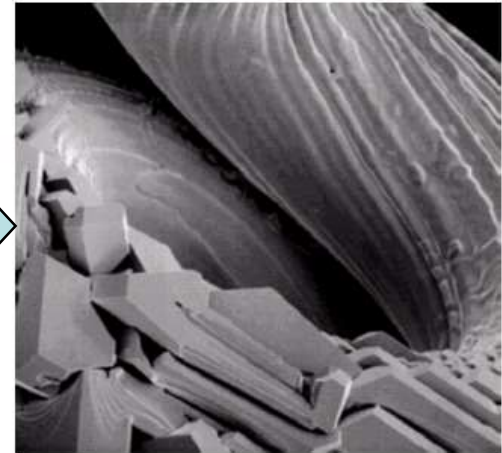
$$\begin{aligned}g(x, y) &= f(x, y) - \nabla^2 f \\ &= f(x, y) - [f(x+1, y) + f(x-1, y) \\ &\quad + f(x, y+1) + f(x, y-1) \\ &\quad - 4f(x, y)] \\ &= 5f(x, y) - f(x+1, y) - f(x-1, y) \\ &\quad - f(x, y+1) - f(x, y-1)\end{aligned}$$

Simplified Image Enhancement (cont...)

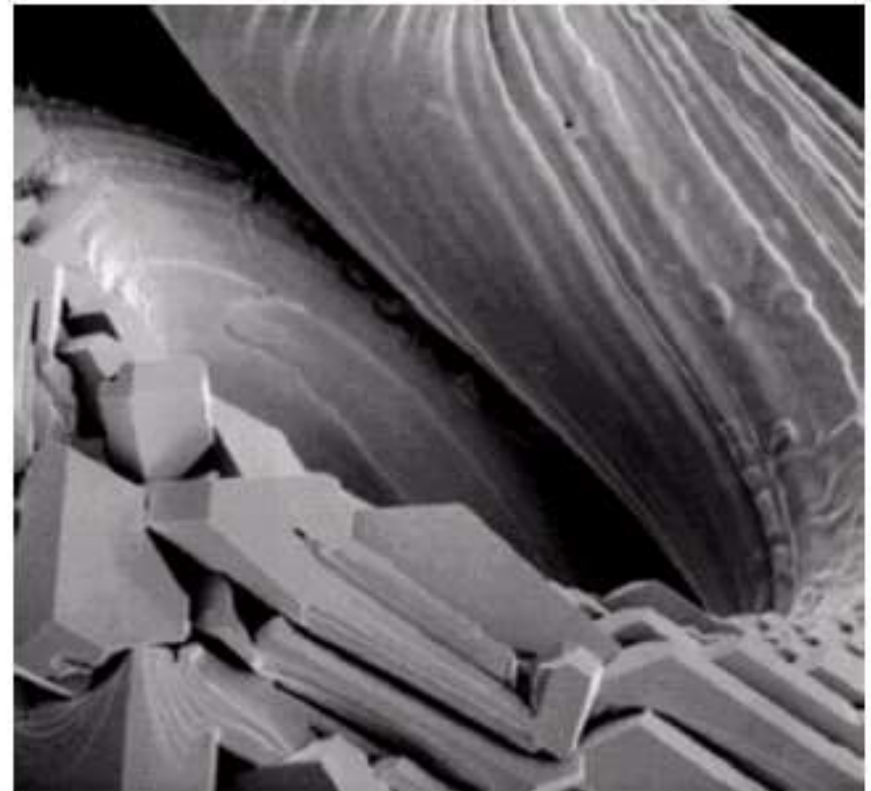
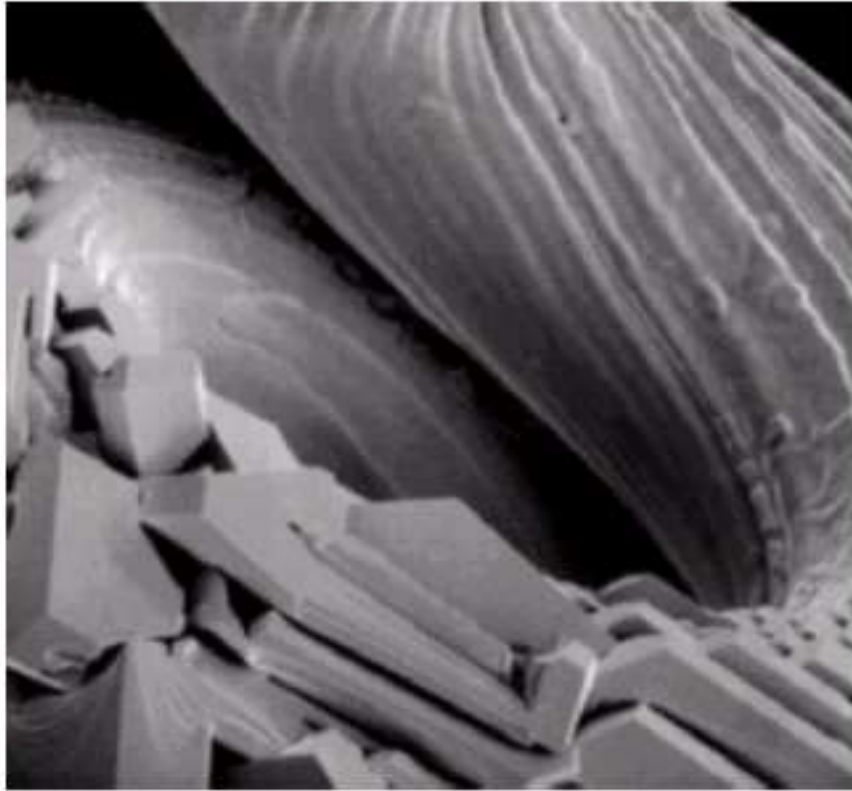
This gives us a new filter which does the whole job for us in one step



0	-1	0
-1	5	-1
0	-1	0



Simplified Image Enhancement (cont...)



Variants On The Simple Laplacian

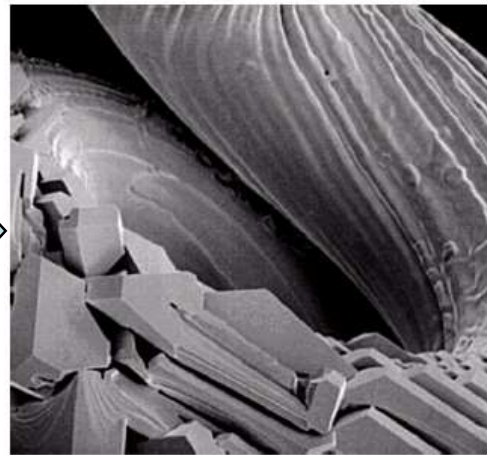
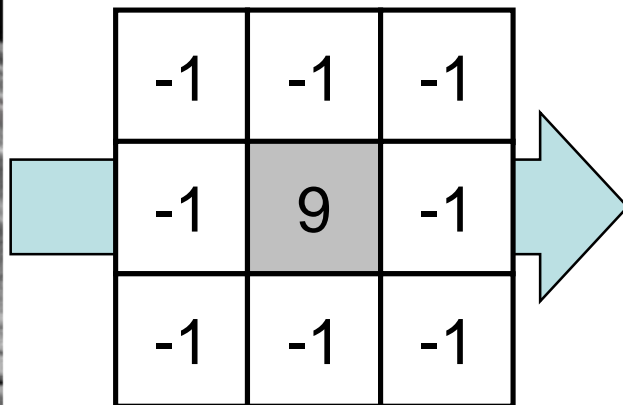
There are lots of slightly different versions of the Laplacian that can be used:

0	1	0
1	-4	1
0	1	0

Simple
Laplacian

1	1	1
1	-8	1
1	1	1

Variant of
Laplacian



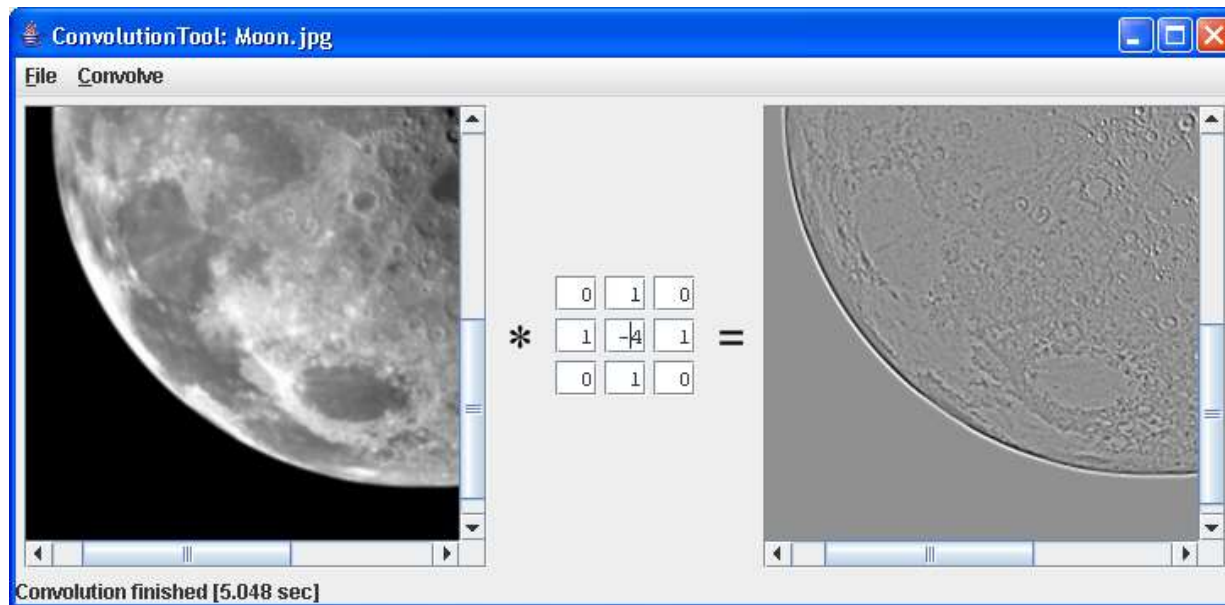
Simple Convolution Tool In Java

A great tool for testing out different filters

– From the book “Image Processing tools in Java”

– Available from webCT later on today

– To launch: `java ConvolutionTool Moon.jpg`



Implementing 1st derivative filters is difficult in practice

For a function $f(x, y)$ the gradient of f at coordinates (x, y) is given as the column vector:

$$\nabla f = \begin{bmatrix} G_x \\ G_y \end{bmatrix} = \begin{bmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \end{bmatrix}$$

1st Derivative Filtering (cont...)

The magnitude of this vector is given by:

$$\begin{aligned}\nabla f &= \text{mag}(\nabla f) \\ &= [G_x^2 + G_y^2]^{1/2} \\ &= \left[\left(\frac{\partial f}{\partial x} \right)^2 + \left(\frac{\partial f}{\partial y} \right)^2 \right]^{1/2}\end{aligned}$$

For practical reasons this can be simplified as:

$$\nabla f \approx |G_x| + |G_y|$$

1st Derivative Filtering (cont...)

There is some debate as to how best to calculate these gradients but we will use:

$$\nabla f \approx \left| (z_7 + 2z_8 + z_9) - (z_1 + 2z_2 + z_3) \right| \\ + \left| (z_3 + 2z_6 + z_9) - (z_1 + 2z_4 + z_7) \right|$$

which is based on these coordinates

z_1	z_2	z_3
z_4	z_5	z_6
z_7	z_8	z_9

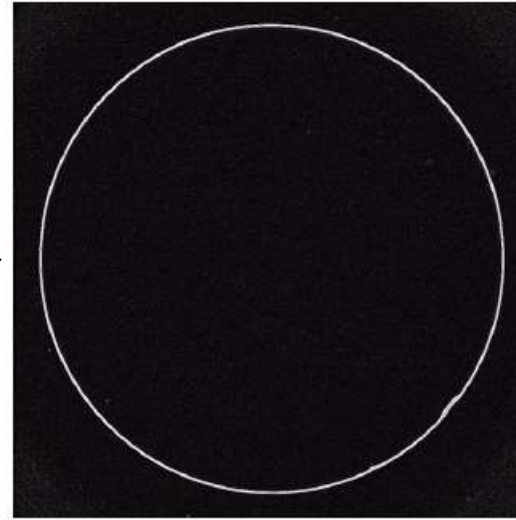
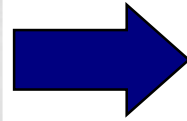
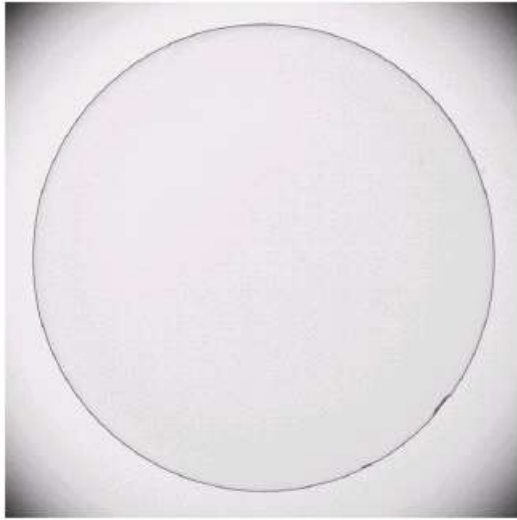
Based on the previous equations we can derive the *Sobel Operators*

-1	-2	-1
0	0	0
1	2	1

-1	0	1
-2	0	2
-1	0	1

To filter an image it is filtered using both operators the results of which are added together

Sobel Example



An image of a contact lens which is enhanced in order to make defects (at four and five o'clock in the image) more obvious

Sobel filters are typically used for edge detection

Comparing the 1st and 2nd derivatives we can conclude the following:

- 1st order derivatives generally produce thicker edges
- 2nd order derivatives have a stronger response to fine detail e.g. thin lines
- 1st order derivatives have stronger response to grey level step
- 2nd order derivatives produce a double response at step changes in grey level

In this lecture we looked at:

- Sharpening filters
 - 1st derivative filters
 - 2nd derivative filters
- Combining filtering techniques

Successful image enhancement is typically not achieved using a single operation

Rather we combine a range of techniques in order to achieve a final result

This example will focus on enhancing the bone scan to the right

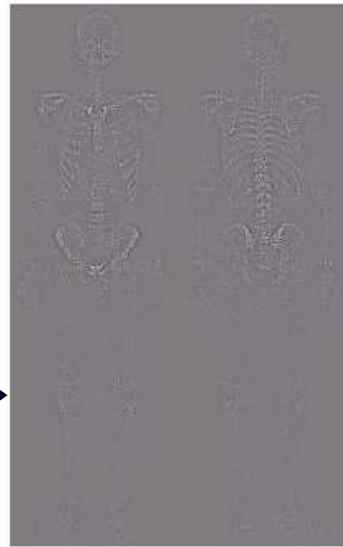


Combining Spatial Enhancement Methods (cont...)



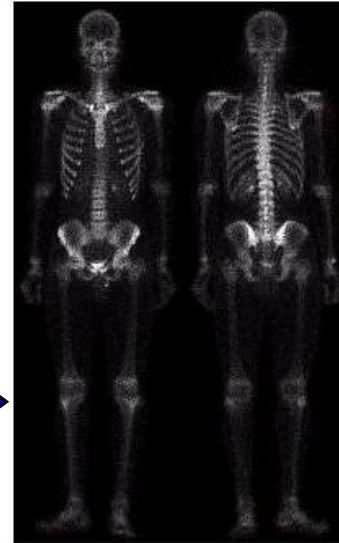
(a)

Laplacian filter of
bone scan (a)



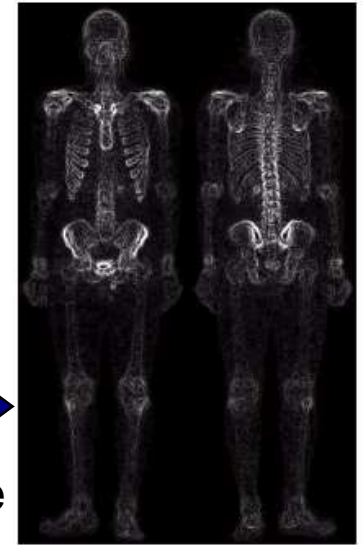
(b)

Sharpened version of
bone scan achieved
by subtracting (a)
and (b)



(c)

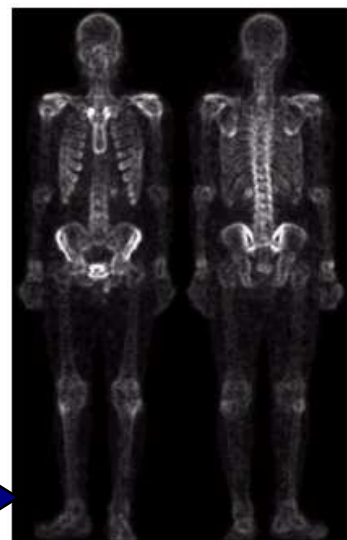
Sobel filter of bone
scan (a)



(d)

Combining Spatial Enhancement Methods (cont...)

Image taken from Gonzalez & Woods, Digital Image Processing (2002)



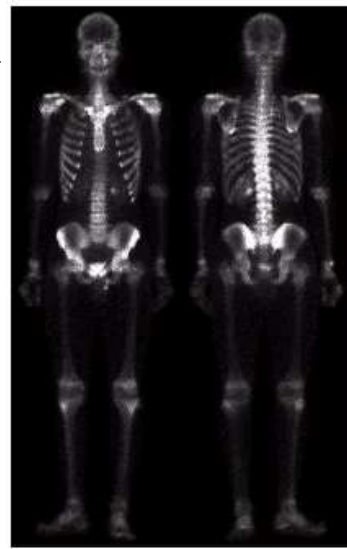
The product of (c) and (e) which will be used as a mask

(e)



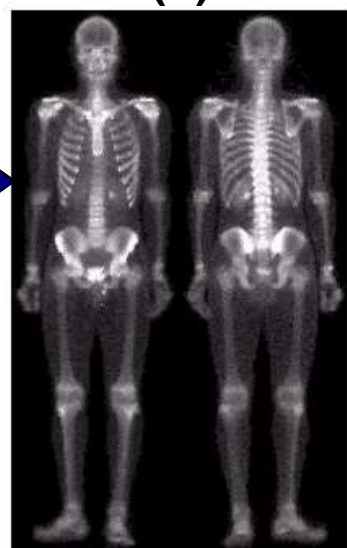
Sharpened image which is sum of (a) and (f)

(f)



Result of applying a power-law trans. to (g)

(g)



(h)

Image (d) smoothed with a 5*5 averaging filter

Combining Spatial Enhancement Methods (cont...)

Compare the original and final images

